

WAYS TO USE INTERACTIVE TECHNIQUES IN MUSIC LESSONS

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Abstract: In this article, there are opinions about the methods of using pedagogical technologies in schools, the methods, methods and means of using interactive methods to increase the effectiveness of lessons in music education.

Keywords: lesson quality, melody, tone, interactive, methods, technology, musical activity, lesson practice, theoretical knowledge

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Annotation

In order to achieve the pedagogical goals of each type of training, the teacher must mobilize his intellectual potential, use advanced pedagogical experiences, and finally, the choice of method should become a real creative act. Application of pedagogical technologies in the education of students in music lessons. The study, observation and analysis of practical experiences in the field of education show that the organization of training on the basis of interactive methods is becoming widespread in almost all levels of education.

In general, the choice of the method is determined by the didactic goals of education and upbringing. However, in different pedagogical situations, the types of activities between teachers and students change and alternate. The choice of methods and methodical methods in the teacher's preparation for a new subject is their exchange in time and didactic means balancing on purpose. As a result, conditions are created to ensure a high level of mental and practical activity of students. Correctly applied methods deepen knowledge of objective reality and increase the overall and scientific level of training. leads to the development of knowledge and professional interest, activation of independent practical activity.

The use of innovative, interactive methods in music culture classes is the demand of the times, and the teacher has a special role in their selective application. An important criterion for choosing interactive methods is their compatibility with the nature of the educational content. The content of the method is also defined as part of the movement. From this point of view, this criterion is undoubtedly taken into account. If the content of the topic is fully revealed with the help of one method, the other makes it possible to master it positively.

The use of interactive teaching methods should match the pedagogue's personal capabilities. It takes into account the level of armed with the theory and practice of the pedagogue's teaching methods, the laws of the teaching process, the theories of knowledge, the theory of educational content and other existing laws.

For example, if the debate method is a debate between two students, the participation of all students in the group is necessary in the "brainstorming". Compatibility of interactive methods with pedagogical technological principles is a generalizing criterion.

The use of interactive methods in the process of teaching cultural studies of music has its own characteristics. The careful study and practical application of each interactive method used in

educational practice expands the students' thinking and has a positive effect on finding the right solution to the problem. Increases creativity and activity of students. When various theoretical and practical problems are analyzed through interactive methods, the expansion and deepening of students' knowledge, skills, and abilities is achieved.

Currently, the most popular interactive educational methods are: 1. Interactive methods: "Case study" (or "Educational cases"), "Blist survey", "Modeling", "Creative work", "Problem-based education" and other methods.

Interactive educational strategies. "Brainstorming", "Boomerang", "Gallery", "Zig-zag", "Zine-Zine", "Muzyorar", "Rotastia", "Snowball" and other educational strategies. When distinguishing interactive educational strategies from the composition of interactive educational methods, it is based on the fact that the approach to organizing group work is, in a certain sense, compared to the strategic approach. In fact, these strategies are more related to interactive learning methods, and there are no other differences between them.

Interactive graphic organizers: "Fish skeleton", "BBB", "Conceptual table", "Venn diagram", "T-table", "Insert", "Cluster", "Why?", "How?" and b. The separation of interactive graphic organizers is based on the fact that the main ideas in such classes are expressed in written form in various graphic forms. In fact, working with these graphic organizers is more related to interactive educational methods, and there are no other differences between them.

The uniqueness of music education is the organizational structure, practical performing activities, as well as teaching methods, the factors that ensure their effectiveness, the analysis of tools and generalization of their general creative-positive aspects makes music education a unique new made it possible to develop types. Such lessons increase students' good mood, enthusiasm, cheerful spirit and aspirations. Among them, we can single out the following technological lessons, which are widely used by advanced, enterprising teachers: concert lessons, quiz lessons, interview lessons, competition lessons, guidance lessons, round table lessons, self-awareness lessons, think-search-find, find the tune, debate-discussion lessons, etc.

Experiments show that no matter how much the content of education is updated, no matter how perfect educational programs and textbooks are created, in ensuring the effectiveness of the educational process it depends on the teacher's pedagogical skills, mastering new educational technologies and being able to use them effectively and appropriately in the educational process.

Conclusion

The conclusion is that pedagogical technology is a method of education, in a certain sense, a set of educational processes, tools, forms and methods. The teacher's organization of the educational process based on technological methods is largely dependent on him, his knowledge and familiarity with the organizational structure of each of them is an important guarantee of ensuring the effectiveness of education. In this case, it is important that the pedagogical technology consists of influencing students according to a predetermined goal.

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